Mitch McGlocklin

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Digital Artist

I am an award winning filmmaker and digital artist that works across a variety of mediums. Skilled in both CGI and live action filmmaking, I am always exploring innovative technologies to push my storytelling beyond boundaries. I always strive to make the highest quality images and love to find adaptive solutions to complex problems. I am happiest when working within a team to overcome creative challenges.

Experience

Rashaad Newsome | VFX Artist / Designer | January 2021 - Ongoing

- VFX for live action dance film Camera tracking/Modeling/Rendering/Compositing
- Designed CG pitch materials for various projects

The Famous Group | Designer/Animator | June 2020 - September 2020

- Created branded content for sports broadcast
- Designed style frames for sales initiatives

XITE Labs | FX Artist/Mocap specialist | September 2019 - February 2020

- Utilized procedural tools to generate fluid dynamics in Houdini
- Captured and cleaned motion capture data for character animation
- Rendered and composited images for large scale projection mapping show

The Getty Museum | Designer/Animator/Projection Mapper | February 2019 - August 2019

- Designed, animated and rendered content for projection mapping show
 Scouted and mapped several large surfaces for show
- Created photogrammetric models of locations for hyper accurate mapping

Skills

Houdini (Redshift / Mantra)

Full Adobe suite

TouchDesigner

Cinema 4D (Redshift / Octane)

Maya (Redshift)

Nuke

Motion capture (Motive / Motion Builder)

Photogrammetry (Reality Capture / Agisoft Metashape)

Unreal Engine

Awards and Selections

Official selections at over 50 international film festivals including: Sundance, Telluride, AFI Fest, Annecy, Animafest Zagreb, Raindance, Animest Romania, Florida Film Fest, Atlanta Film Fest, Aesthetica Shorts Festival, Norwich Shorts Festival, BIT BANG Animation Festival, POFF Shorts Festival

Denver Film Festival - Best Student Animation

Denver Film Festival - Audience Award - Best Short Film

Aguilar Film Festival - Best Animation

Kansk Film Festival - Grand Prix

Cinanima - Special Mention - International Competition

Curtocircuito - Special Mention - Experimental Short

Raindance Film Festival - Nominated Best Animated Short - 2020

Concordia Film Festival - Best Experimental Short - 2021

BITBANG - Special Mention - Graduation Film - 2020

Aesthetica Short Film Festival - Guest speaker - "Establishing Your Unique Style" - 2020

Education

University of Southern California - MFA in Animation and Digital Arts - 2017 - 2020 San Francisco State University - MFA in Cinema - 2015 - 2021 University of California San Diego - BFA Art (Media) - 2011 - 2015